

ARMOURTONE SANDED

Description

ArmourTone Sanded is a 100% acrylic polymer based, high performance, crack resistant integrally colored texture coating. ArmourTone Sanded creates textures ranging from traditional "knockdown" to more decorative, mottled finishes.

Uses

ArmourTone Sanded may be used for interior applications over properly prepared substrates including:

- Typically prepared level 3 drywall
- Existing textured and painted surfaces
- Cement or gypsum basecoats

Packaging

5.0 Gallon (52 lb) pail

1.0 Gallon (10.4 lb) pail

Colors

24 Standard colors

Custom colors available upon request

Coverage

275-290 sq ft (83-88 m sq) per 5.0 gal pail when applied in two coats

Dry Time and Cure Time

ArmourTone dry time averages 4 hours and will be fully cured in two weeks. Ambient conditions and substrate will effect dry time.

Dry Film Thickness

12-15 mils

Shelf Life

Minimum of one year when stored in a cool dry location out of direct sunlight and kept from freezing.

Surface Preparation

Prepare drywall using traditional industry standard taping and finishing techniques to a level 3. Surface must be clean, dry, sound and free of dust before application of finish material. For best results prime the entire surface using VariPrime water based primer. VariPrime may be roller or spray applied.

Mixing

Thoroughly mix the factory-prepared ArmourTone Sanded with a ½" drill and paddle to a homogeneous consistency. When adding colorant vials in the field, make sure all the contents of the vial are washed into the pail and mixed thoroughly. Check color of pail against color sample for accurate match. The material will need to be prepared to different viscosities depending on how it will be used. Add the following amounts of water to reach the necessary spray viscosity:

- First (base) coat: 24-30 fluid ounces
- Second (finish) coat: 4-16 fluid ounces
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Note: The amount of water needed will vary depending on pigment load and spray equipment, adjust accordingly.

Application

Apply ArmourTone Sanded to properly prepared substrate using typical drywall texturing spray equipment. For small areas a hopper and compressor may be used, for large scale projects a texture pump is preferred. Spray the first coat using high air pressure, low material volume and a small orifice (3/16"). The substrate should be completely covered by the first coat. Allow to dry. Spray the second coat using lower air pressure and a larger gun orifice (7/16"). Shortly after the finish coat has been sprayed it must be knocked down using a trowel or knife. A decorative stain may be troweled into the semi-wet finish as part of the finishing process to increase color variation.

Cleaning

Clean tools immediately after use and periodically during use with water. Clean out texture pump regularly to avoid buildup. Clean ArmourTone wall surfaces using a mild soap and water.

Shelf Life

Minimum of one year when stored in a cool dry location out of direct sunlight and kept from freezing.

Technical Data

- VOC content: <20 grams per liter
- Surface Burning Characteristics ASTM E 84:
 - Class A
 - Flame Spread Index: 20
 - Smoke Developed Index: 5
- Mildew and Mold Resistance - ASTM D 3273:
 - 9 - 10
- Water Vapor Transmission - ASTM D 1653:
 - 23.9 perms